Architecture and models of the brain eye saccadic movement circuitry

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1 Introduction

- Eye Movements
- Saccades

Brainstem Saccade Generators

- Substrate
- Models



Superior Colliculus

- Substrate
- Models



4 Basal Ganglia

- Substrate
- Models



Cortex

- Substrate
- Models

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Introduction

- Eye Movements
- Saccades









Numerous circuits, at all the levels of the CNS. Repertoire of movements / repertoire of (relatively) distinct systems :

- Stabilization :
 - Vestibulo-ocular reflex (VOR),
 - Opto-kinetic reflex/nystagmus (OKN).
- Fovea-specific :
 - Saccades,
 - Smooth pursuit.
- Vergence.



Extra-ocular muscles organization







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| Sacca | des | | | |
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(Yarbus, 1967)

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| Neural S | ubstrate | | | |







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Basal Ganglia

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MN : oculomotor (III), trochlear (IV) and abducens (VI) nuclei

EBN, IBN :

- H : paramedian pontine reticular formation (PPRF), medular reticular formation (Med. RF)
- V : Rostral interstitial nucleus of medial longitudinal fasciculus (riMLF), nucleus of the posterior commissure (nPC)
- TN :
 - H : nucleus prepositus hypoglossi (NPH), medial vestibular nucleus (MVN),
 - V : nucleus interstitial of Cajal (NIC)
- OPN : nucleus raphe interpositus (nRIP)







Feedback control of the saccade (as pertubed saccades have correct metrics).





Problems :

- Cranio-centric coordinates,
- Oblique saccades.



Retino-centric coordinates : resettable integrator



Where is the RI?





- Changed order of operations (integration in LLB and substraction)
- Ichanged in IFN
- Resumed saccades after OPN stimulation
- Straight oblique saccades
- Pb with staircase saccades





Antagonist control





- Upward generator : RI!
- Reset specified (OPN),
- Keeps Scudder's model good properties.



- Where are the RI? Are there RI?
- The SC could be part of the feedback mechanism (we'll discuss that soon).
- The Cerebellum could play a role in the feedback control of saccades! (Lefèvre et al., 1998)

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3 Superior Colliculus

- Substrate
- Models





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| Lavers | | | | |



- Visual neurons (V),
- Quasi-visual neurons (QV) : memory,
- Visu-motor neurons (VMB/VMP)
- Motor neurons (M)
- Fixation neurons (FIX)



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| Layers | | | | |



- Visual neurons (V),
- Quasi-visual neurons (QV) : memory,
- Visu-motor neurons (VMB/VMP)
- Motor neurons (M)
- Fixation neurons (FIX)



F : Arm Movement Neurons (Werner, 1993)

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| Maps | | | | |



Macaque (Robinson, 1972; Ottes et al., 1986)



$$\frac{X}{B_X} + i \frac{Y}{B_Y} = \ln(\frac{z+A}{A})$$
, with $z = \alpha + i\beta$



Mouse (Dräger & Hubel, 1976), Rat (Siminoff et al., 1966)



 $\alpha = X/b_X$ and $\beta = Y/b_Y$





Saccade encoded as :

- SC map : a (stereotyped) bump of activity on a given location,
- SG : two bursts of varying intensities.

STT : How to transform one code into another ?

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| STT:we | eighted sum | | | |

(van Opstal & van Gisbergen, 1987)





(van Opstal & van Gisbergen, 1987)



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| SC-in-the | e-loop | | | |

What if the SC was in the feedback loop?



(Droulez and Berthoz, 1991)



• "Moving Hills" hypothesis





- "Stationary Decreasing Hill"
- Inspired by correlation results between BN burst decrease and eye trajectory,
- Very similar to a (Jürgens et al., 1981) model.

Well, it's probably not...

(Kato, Grantyn, Dalezios, Moschovakis, THE LOCAL LOOP OF THE SACCADIC SYSTEM CLOSES DOWNSTREAM OF THE SUPERIOR COLLICULUS, Neuroscience, 143 (2006) 319 –337) STT : normalized weighted sum

(Lee, Rohrer & Sparks, 1988)



STT : normalized weighted sum

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 STT : normalized weighted sum

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 STT : summation & saturation

(Groh, 2001; Goossens & van Opstal, 2006; Tabareau et al., 2007)



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Number of pulses

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4 Basal Ganglia

- Substrate
- Models



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Basal Ganglia - Anatomy



- subcortical interconnected nuclei, common to vertebrates,
- involved in cortico-basal loops,
- but also in subcortical ones (with SC, CBLM, etc.)







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Basal Ganglia - Physiology



Generic role of selection

- Selection by Disinhibition,
- Reinforcement Learning
 - \Rightarrow Cortico-striatal plasticity, controlled by dopamine



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 Direct / Indirect Pathways
 Ctx
 Ctx
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(Albin et al. 1989) (Berns & Sejnowski, 1996) Same off-center on-surround mechanism in recent direct/hyperdirect models (Leblois et al., 2006) BG 000000000





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 Direct
 / Indirect Dathways

Direct / Indirect Pathways



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GPR Model (Gurney et al., 2001)











* : Instability.

With uniformly drawn inputs :

the « winning » channel is more inhibited than the rest level in 30% of the cases.





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the \ll winning \gg channel is more inhibited than the rest level in 30% of the cases.

Contracting Basal Ganglia (CBG) Model (Girard et al., 2008)



- Includes previously ignored connexions.
- Amplificatory thalamo-cortical loop.
- Selective amplification in the frontal cortex, strict selection of the subcortical targets.
- Numerous internal loops : stability?

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| Structure | 2 | | | |



• Off-center on-surround circuits,

- Negative Feedback to amplify contrast,
- Contraction conditions analytically defined (BG and TC).
- Numerical checking of the contraction of the whole.

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| Structure | 9 | | | |



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BG module :



$$\begin{split} & \left((1+\gamma)w_{\scriptscriptstyle D1}^{\scriptscriptstyle GPe}w_{\scriptscriptstyle GPe}^{\scriptscriptstyle D1}\right)^2 + \left((1-\gamma)w_{\scriptscriptstyle D2}^{\scriptscriptstyle GPe}w_{\scriptscriptstyle GPe}^{\scriptscriptstyle D2}\right)^2 < 1\\ & \mathsf{TH}\text{-}\mathsf{FC} \,\,\mathsf{module, if}\,\,w_{\scriptscriptstyle TH}^{\scriptscriptstyle TRN} = w_{\scriptscriptstyle TRN}^{\scriptscriptstyle TH}:\\ & w_{\scriptscriptstyle TH}^{\scriptscriptstyle FCtx}(w_{\scriptscriptstyle FCtx}^{\scriptscriptstyle TH} + \sqrt{w_{\scriptscriptstyle FCtx}^{\scriptscriptstyle TH}^2 + Nw_{\scriptscriptstyle FCtx}^{\scriptscriptstyle TRN}^2}) < 1 \end{split}$$

- Off-center on-surround circuits,
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Evaluation of the model



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| BG & do | paminergic | circuit | | |













BG & dopaminergic circuit





Reward predicted No reward occurs

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(no R)



 $\delta = r + \gamma P(t-1) - P(t)$ TD-learning algorithms (V, Q, SARSA...)





Spatial task :





Spatial task :









Color task :





Conjunction task :



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Cortex

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Multiple cortical regions involved







Memory of the positions of the targets of the upcoming saccades in :

- Frontal Eye Fields (FEF),
- Lateral IntraParietal sulcus (LIP),



Working Memory and Remapping



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Working Memory and Remapping



Memory of the positions of the targets of the upcoming saccades in :

- Frontal Eye Fields (FEF),
- Lateral IntraParietal sulcus (LIP),
- Superior Colliculus! (SC)





- Memory : Dynamic Neural Field
- Remapping :
 - Velocity feedback
 - + optimized weight profile
 - $+ \ {\rm multiplicative} \ {\rm synapses}$
Moving HillS (Droulez & Berthoz, 91)



(Mitchell and Zipser, 2003)



- 3 spatial dynamic memories (moving hills), optimized to store in the position of targets and their order of appearance.
- Inhibition of return for free.





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